

## **G.H.A.C. PLAYING REGULATION**

### **FOOTBALL**

1. **AGES:** Competitors must meet the age requirement regulations as per OFSAA Constitution. Athletes are eligible if they have not reached their 19<sup>th</sup> birthday by January 1<sup>st</sup> prior to the start of the school year in which the competition is held.
2. **EVENTS:** There will be competition for a GHAC Senior Football Champion.
3. **ELIGIBILITY:** Competitors must meet the eligibility requirements as per G.H.A.C. Playing Regulations, Article XI.
4. **ENTRIES:** The number of association entries is determined by the Golden Horseshoe Bowl Convener on an annual basis. There is no limit to the number of players dressed for any game, as long as every player can be properly and safely equipped while playing.
5. **RULE BOOK:** Canadian Inter-Collegiate Football Rules for the current year will be used.
6. **OFFICIALS:** The officials will be of the highest calibre possible. For the championship game, there will be five on -field officials and plus 3 side-line officials (stick crew).
7. **UNIFORMS:** Should a conflict occur in uniform colours, the League will provide one set of white jerseys to be worn by Hamilton when games are in even years and Halton when games are in odd years.
8. **STARTING TIME:** As per arrangements, through the Golden Horseshoe Bowl Convener.

**9. PLAYING REGULATIONS:**

**A) PROCEDURES**

**1. Games will consist of 12 minute quarters with 3 minutes of stop time at the end of each half. A staff member should be assigned the duties of chief timer.**

**NOTE: The referee has the right to take the watch from chief timer.**

**2. The game ball will be a Canadian Football (Wilson CFL or CIS branded ball).**

**3. A coin toss will be held to determine 1<sup>st</sup> choice of possession (Kick, Return, End, or Defer)**

**B) OVERTIME**

**If the game is tied at the end of regulation time, a CFL style tie breaking method will be used (shootout, etc.).**

**C) EJECTIONS**

**A player ejected from a league or playoff game will be automatically prohibited from dressing and participating in the next scheduled game.**

**D) HEADSETS & PHONES**

**Each team will assume complete responsibility for providing and maintaining their own headsets and phones. If one team forgets theirs or they become inoperative, the opposing team will still be allowed to use theirs.**

**E) SAFETY**

**The game will not be allowed to commence unless there is an authorized medical person in attendance (EMS).**

**F) VIDEO**

**Teams will face no restrictions in terms of videotaping opponent's games, however, video taping opposing teams's practices is prohibited.**